

Russobit-M Company is one of the biggest and most famous Russian developers, distributors and publishers of a wide range of multimedia titles and games. It was founded in 1999 and since then, Russobit-M has gained a stable position on the Russian multimedia market and has become one of the fastest growing companies.

#### Distribution Net

Russobit-M pays much attention to the constant development of its distribution net. A wide range of business contacts with CD publishers of the Mother company (Russobit) and a constant search for new dealers, allowed Russobit-M to form a wide distribution net in more than 100 towns in Russia as well as in Armenia, Azerbaijan, Belarus, Estonia, Georgia, Kazakhstan, Kyrgyzstan, Latvia, Lithuania, Moldova, Tajikistan, Turkmenistan, Ukraine, Uzbekistan, Poland & Czech. Our sales policy is based on a detailed marketing analysis. That helps our Sales department to achieve the best results in promoting new products in Russia and abroad.

#### Range of Products

Russobit-M offers products of its own manufacture and products of other companies. The range of products covers the main market sectors: Games, Educational Children Games, Language Study Programs, and Encyclopedic programs.

#### Our Partners

Russobit-M works in close cooperation with Ukrainian company GSC Game World, which has developed already so famous games as "European Wars – Cossacks", "Venom: Codename Outbreak" and oth.). This year we present new GSC's projects: 3D arcade racing game "Hoverace", super-realistic 3D action "S.T.A.L.K.E.R. Oblivion Lost" and arcade 3D FPS "Firestarter".

Also we represent Russian teams Burut ([www.burut.ru](http://www.burut.ru)) with their 3D FPS "KREED", RevoltGames ([www.revoltgames.com](http://www.revoltgames.com)) with 3D space simulator "Homeplanet and another Ukrainian studio Boolat (<http://www.boolatgames.com/>) with Role Playing Strategy "Lethal Dreams".